



Deliver Applications and Workstations From Any Cloud or Data Center

Teradici Cloud Access Software

Securely deliver high-performance desktops to knowledge workers and power users requiring even the most graphics-intensive applications.

Cloud Access Software is built on industry-leading PCoIP® technology, empowering a rich user-experience and the flexibility to deliver desktops from any public cloud or data center to a variety of endpoint devices.

WHAT CLOUD ACCESS SOFTWARE DOES

- **Enhances collaboration:** co-locate data, compute and graphics in any data center or public cloud, enabling flexible access from anywhere and improving user productivity
- **Secures data:** data never leaves the host environment as the PCoIP protocol compresses and encrypts the desktop and only transfers pixels to endpoints
- **Streamlines management:** simplify deployment management by automatically provisioning remote workstations, managing cloud compute costs and brokering PCoIP connections to remote Windows or Linux workstations, all from a single console
- **Enables migration of applications and workloads without costly rewrites:** “Lift & Shift” your existing applications and workloads to a centralized environment, save the cost of re-writing applications for the cloud and transform them into cloud-enabled applications

FEATURES OF CLOUD ACCESS SOFTWARE

- **Built on trusted PCoIP technology:** PCoIP technology used by millions of users across many industries, including Media & Entertainment, Design Manufacturing, Architecture, Engineering & Construction, and Oil & Gas
- **Immersive, feature-rich experience:** enables a highly-responsive remote desktop experience with color-accurate, lossless and distortion-free graphics
- **Supports hybrid and multi-cloud environments:** Cloud Access Software is supported on any cloud, data center or hybrid host environment to meet the needs of your business
- **Designed for Windows and Linux environments:** deliver Windows or Linux applications to any endpoint, anywhere

“Teradici’s Cloud Access Software is well positioned to address a sizable amount of the cloud deployment opportunity. More organizations are looking to deliver line of business applications and services to their customers and this will enable them to do just that.”

WILLAM FELLOWS
CO-FOUNDER AND RESEARCH VICE PRESIDENT
451 RESEARCH

SIMPLIFY AND AUTOMATE CLOUD ACCESS SOFTWARE DEPLOYMENTS WITH CLOUD ACCESS MANAGER

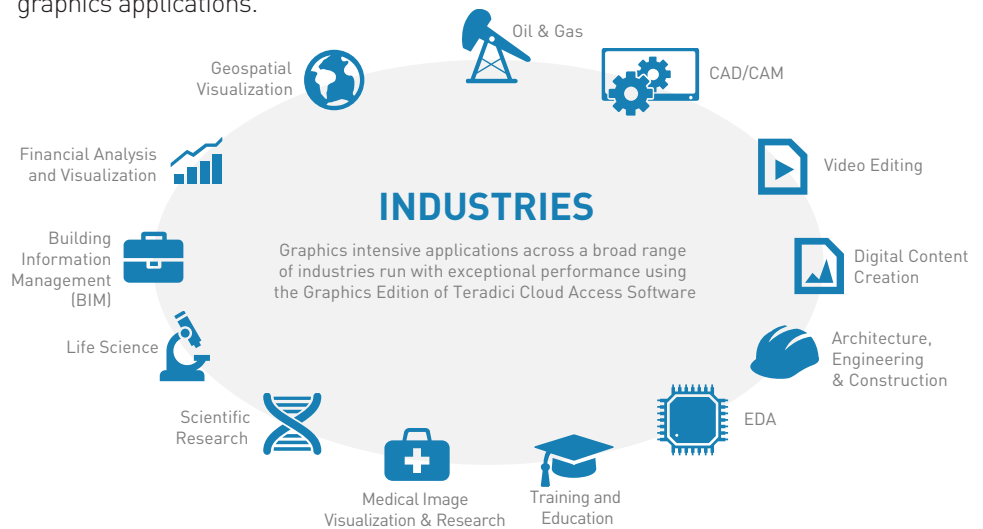
- Cloud Access Manager enables enterprises to have highly-scalable and cost-effective Cloud Access Software deployments with brokering and management features
- Manage compute costs and broker PCoIP connections to remote Windows or Linux workstations from a single console

Learn more about [Cloud Access Manager](#)

CLOUD ACCESS SOFTWARE GRAPHICS AND STANDARD

Cloud Access Software Graphics has GPU support and allows users of graphics-intensive applications, such as video editing, building information modeling, 3D animation, GIS mapping and fluid dynamics, to enjoy the benefits of cloud computing.

Cloud Access Software Standard delivers the same benefits to users of non-graphics applications.



SPECIFICATIONS

Supported operating systems	<u>Windows</u> Windows 10 64-bit Windows 7 64-bit Windows Server 2016 (Single User Session) Windows Server 2008 R2 (Single User Session)	<u>Linux</u> RHEL 7 CentOS 7 Ubuntu LTS 16.04 Ubuntu LTS 18.04
Public Cloud Compatibility	AWS, including EC2 G2 and G3 Microsoft Azure, including NV-series Google Cloud Platform	
Data Center Compatibility	Windows or Linux deployments on ESXi 6.0+ [VMware Horizon is not required] Windows non-virtualized deployments with supported GPUs KVM support coming soon	
Compatible clients	PCoIP Zero Clients Teradici PCoIP Software Clients for Mac, Windows or Chrome OS PCoIP Mobile Clients for iOS and Android tablets	
Max display resolution	Up to 4 monitors at up to 4K UHD resolution	
GPU compatibility for Graphics Edition	NVIDIA GRID compatible GPUs AMD FirePro™ GPU	
Software trial	60-day trial	

Learn more at teradici.com/cloud-access-software

