



**Gamestream**<sup>®</sup>  
FUTURE OF GAMING

# The Future of Gaming



Following Music and Video, streaming technologies are disrupting size and segmentation of the video games booming market. They are the future of Gaming.

In this new paradigm, Gamestream aims to offer a first class cloud gaming experience, on any platform, through turnkey B2B white-label solutions to Telecom Groups, Game Publishers, Hotel Chains and other players.

We provide their hundred of millions clients an immediate access to hundreds of titles playable console-like anytime, anywhere, on any device

# Our Mission..

## Vision

- Streaming is the future of Gaming and 5G is accelerating this shift
- We deliver to your customers an easy to deploy value added Gaming service in a flat rate fee model
- We offer the best UX and content to drive Game consumption up

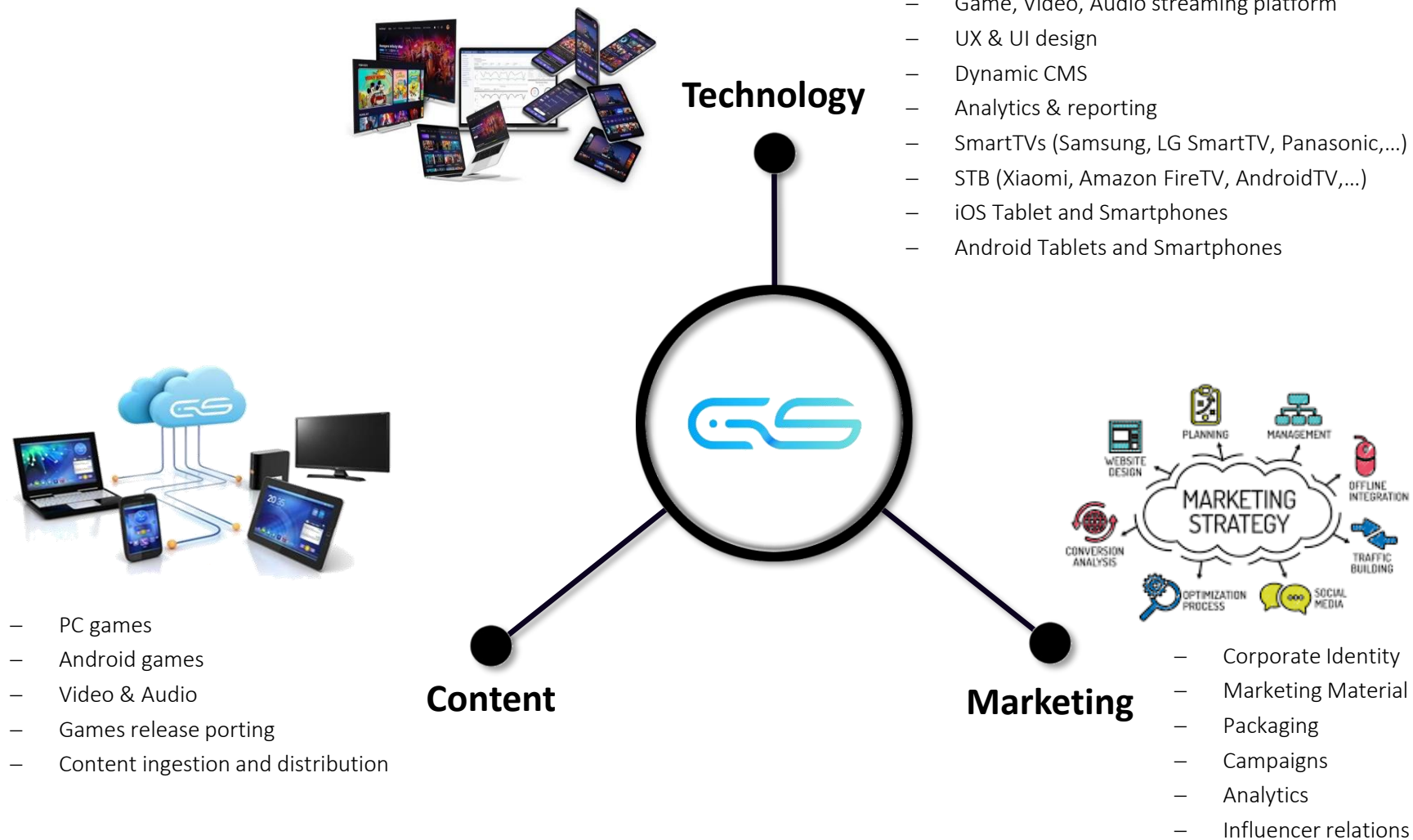
## Gamestream is delivering a high-qualitative cloud gaming service

- A white-label B2B2C “Gaming As A Service” (GaaS)
- Turnkey End-to-End solution “OPEX only”
- Designed as a multi-devices service (IPTV, Smartphones, PC)
- Supporting the Highest Resolution (720p, 1080p and up to 4K)
- Optimized to offer a console-like user experience without latency
- Including International AAA titles from leading publishers
- Available Worldwide, with a capacity of fast deployment
- Always improving thanks to an ambitious Product Roadmap
- Tailored to our customers requirements





# Gamestream Turnkey Offer



# WW Deployments 2022

## Sunrise

2<sup>nd</sup> Telco in **Switzerland**  
 Launch November 2019 on 5G  
 Public Price : CHF9.90 / month  
**Reach: 3M users**

**Top Indy Publisher**  
 Launch Nov. 2021 in Europe  
 Launch Q1 2022 in North America  
 Targets : PC, Smartphones  
**Reach 15M users**

**Top International Publisher**  
 Technology Agreement (licence)



1<sup>st</sup> Telco in **Slovenia**  
 Branding TS Cloud Gaming  
 Launch December 2020 on TV  
 Public Price EUR 8 / month  
**Reach 3M users**



3<sup>rd</sup> Telco in **France**  
 Launch December 2020 on 5G Mobile  
 Public Price EUR9.99 / month  
**Reach 18M users**



1<sup>st</sup> Telco in **Taiwan**  
 Launch Sept. 2020 on 5G Mobile  
 Public Price TWD 299 / month  
**Reach 15M users**



1<sup>st</sup> Hospitality Group in Europe  
 Deployments in Lobbies & Rooms  
**Worldwide Agreement**

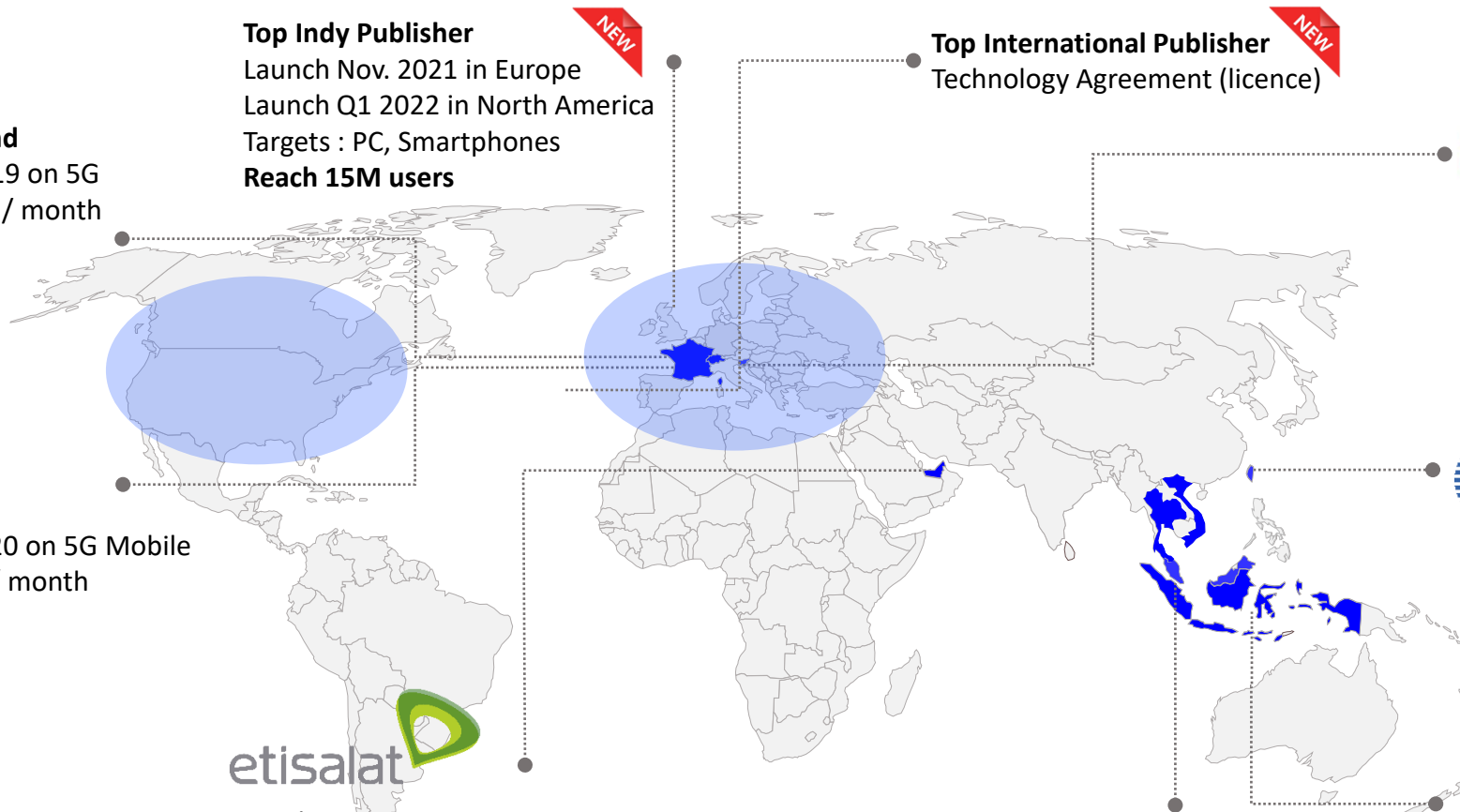


1<sup>st</sup> Telco in **UAE**  
 Branding Etisalat eLife  
 Launch April 2019 on IPTV  
 Public Price AED50 / month  
**Reach 8M users**

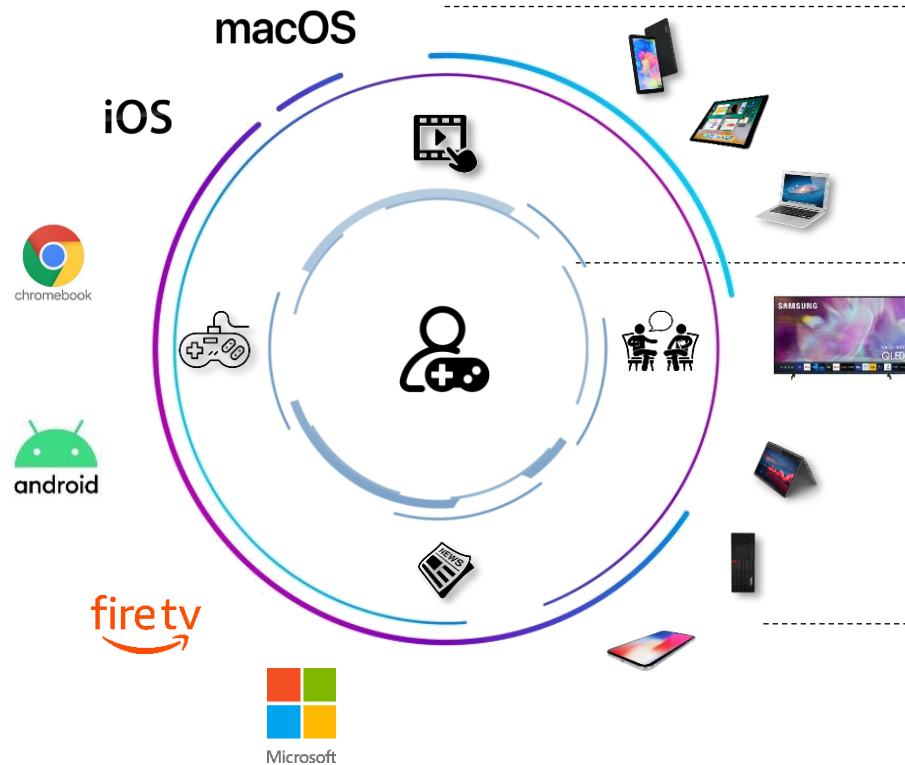
**Confidential Telco**  
 Singapore and Malaysia  
 Launch April 2022  
**Reach 6M users**



1<sup>st</sup> Telco in **Indonesia**  
 Launch in April 2019 on PC & IPTV  
 Public Price IDR 99k / month  
**Reach 180M users**



# Your Game Offering



- Access Premium Games directly from any device
- Access a unified experience across platforms
- No need to bother about local storage or installation
- Games are saved across all ecosystems
- Big and Small screens

- Play (Watch and Listen)
- Access affordable game subscription
- Access content line-up from AA/AAA publishers
- Get exclusive contents editorialized by GAMESTREAM
- Make Gaming value proposition a differentiator

- Access Gaming platform whatever your device
- Stream on any screen from Boulanger and beyond
- Stream in 720P and 1080P
- Codecs support H264/H265
- Best unified UX across any screen

# Gamestream Product

Unlimited access to 150+ Premium games



« FREE MONTH FREE »

**Try the service during one month without commitment and subscribe without duration commitment.**

*Special rate : 50% off public per user paid by the partner to Gamestream*

Play 100+ titles from curated Premium PC and Console games catalog  
Access on any device : STB, Smartphone, Tablets, PC, Mac, SmartTV, ...  
Play unlimited whenever and wherever you are  
Secured access for Kids with integrated Parental Control (PEGI)  
No hidden fees, no advertising, no in-app purchase





Thank You