App Interact
Live Performance Testing

Interact in real-time with a device of your choice and profile the app footprint on CPU, Memory, Battery and your app's graphics performance.

App Profiling

API Interception

Devices

Live Testing

Live Testing

Access mobile and non-mobile devices (Apple TV, firestick, Roku) in 30+ global locations to test user journeys at ultra-low latency.

Replicate real user actions such as swipe, pinch, volume control, camera, toggle Bluetooth, and restart device.

Access devices connected to over 100+ real cellular networks and thus, replicate real user scenarios.

Interact with devices in real-time

Track your app's footprint on CPU, Memory and Battery utilization for various user journeys.

Get in-depth analysis of your app's graphics performance with metrics such as frame drops and slow frame refresh rate.

Record your session and share with your team for debugging.

Resource Profiling

Optimize your app's footprint

API Interception

Inspect the API request-response for both native and web-apps. Scrutinize calls made from the client app to debug functional issues.

Filter results to get root causes like HTTP errors, high wait time, high handshake times, and non-optimized asset size and formats.

Intercept APIs to modify either the request or the response. Non-intrusively test whether modifications are resolving the bug.

Tap into your App's client-server interactions

Diagnose the Performance of your App to detect even the smallest bugs.

Enquire Now