Civility, safety & interaction online: Denmark

In an effort to promote safer, healthier, and more respectful online interactions among all people since 2016, Microsoft has been surveying teens and adults around the world about the state of digital civility. This latest survey marks the fifth straight year of that research, where we again asked respondents about their exposure to 21 different online risks across four categories: behavioral, sexual, reputation, and personal/intrusive. In total, over 16,000 respondents in 32 geographies participated (502 in Denmark), equally divided between teens and adults The research was completed in April and May 2020. Read on for a summary of the latest results, some of which may surprise you.

Digital Civility in 2020 was 68



Teen DCI better than adults

Teens 64% Adults

Lower DCI score equals better online civility

1 in 5 suffered extreme pain



Best DCI scores in the world

Netherlands, USA, and Singapore showed

significant YoY improvement in DCI * Taiwan added in 2020

civility



51% | -5

United Kingdom United States Singapore 55% | +2 56% | -2 59% | -4



Taiwan 61% | *

Biggest improvements around the globe Biggest improvements in DCI were primarily

among geographies ranked lower on online



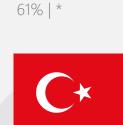
67% | -8



Peru 74% | -7



Vietnam



Turkey

72% | -6 68% | -5

Rating overall online civility











"I paused before replying to someone I disagreed with"

#2 most common action

Bad ratings higher on most key online civility issues





* Good % | bad %







Top wishes for 2020s



Social media companies expected to make biggest contribution to improving online civility in the 2020s



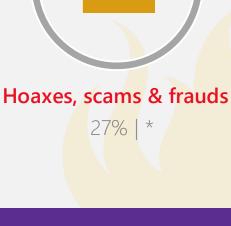
Two of the top 3 risks are about division & hate

is a major component of hoaxes, scams and frauds.

Prior waves have shown that false or misleading information









perpetrated by a stranger

Risks are most often

of risks sources come from strangers

in the past week One in five said civility online was better during Covid-19

experienced a risk



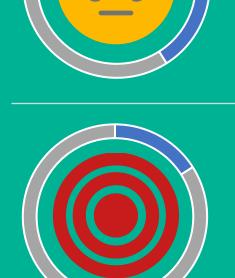
said online civility was better during the pandemic



GENERATION Z



47%



said they were the target of bullying

involved in a

bullying incident

MILLENIALS



Gen Z & Millennials hit hardest by bullying



Talk to friend

Microsoft



adult



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of adults were "bullied" or harassed at work

