

## Case Study

**District:** Val Verde Unified School District

**Location:** Perris, CA

**Technology:** Asus tablets and Chromebooks

**Superintendent:** Michael R. McCormick

**Technology Integration Specialist:** Phil Harding



# Drawp For School Easily Integrates Four Cs Into Val Verde Elementary Schools' Daily Curriculum

**F**or 21st century educators, finding ways to incorporate the Four Cs (critical thinking, communication, collaboration and creativity) into daily classroom practice is an ongoing challenge. California's Val Verde Unified School District, with 22 schools and over 19,500 students, is always looking for methods to stay on the cutting edge of optimizing student education. The district uses Asus tablets and Chromebooks, and was especially interested in finding a tool to enhance the Four Cs for their youngest learners. Val Verde has found Drawp for School, with its inherent creativity and collaboration tools, to be an optimal solution that is easy and intuitive for both teachers and students to use.

Phil Harding, Val Verde's Technology Integration Specialist, is impressed by how engaged young learners are when using Drawp. "We are really pushing the Four Cs, and we're also emphasizing problem-based learning. Drawp isn't paper and pencil or rote-based—students have to actively engage and create when using Drawp."

Drawp can be used for all subject areas and is easy to incorporate into daily lesson plans. Val Verde staff have seen immediate and quantifiable results in a number of areas when using Drawp to assimilate the Four Cs, including math, reading comprehension, science, oral and language fluency, and writing. For example, K-2 Math classes swipe their

math problems to one another and engage in collaboration, communication and critical thinking in one swipe. In writing classes, students get creative when illustrating informational paragraphs. In addition to typing, students can add hand-drawn illustrations and audio-stickers for an added inventive and imaginative flourish.

Val Verde also focuses on STEAM learning (adding Arts to Science, Technology, Engineering and Math). Using Drawp, students can illustrate science concepts and engage in design thinking in project-based learning.



“Keeping young learners engaged is vital,” adds Harding. “Technology—such as Drawp for School—gives you that extra tool to engage kids in a way that you couldn’t do in the old classroom with the old ways.”

Drawp facilitates interactive learning and encourages students to use critical thinking as they share and collaborate. Collective problem solving and thinking the problems through encourage students to develop different strategies and

solutions to formulate answers for complex performance tasks.

“One of the tremendous advantages of using Drawp is that the technology is so easy for our earliest learners to adopt,” notes Val Verde Superintendent Michael R. McCormick. “The teachers also find the features and functionalities of Drawp very simple to use. The user-interface on Drawp is so intuitive; it’s beautiful; it’s bright; it’s easy. The buttons are positioned in the perfect location for the screen, and it’s just very easy to use.”

Val Verde likes that Drawp seamlessly integrates with their SIS (Student Information System), which also makes it easy for teachers and administrators to adopt. They also appreciate that the paperless system saves significant amounts of ink and paper, helping them to “go green” as well as reduce tax dollar spending. Drawp places particular emphasis on keeping students’ online movement protected, safe and COPPA-compliant, and the district values that student information is safely stored in the proprietary Drawp Cloud.

Moving forward, Val Verde looks forward to continuing to meet student needs and working with Drawp to integrate the Four Cs in the classroom. McCormick notes, “Working with Drawp has just been a fantastic partnership.”

## CONTACT

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