

XRM Loyalty by E-consulting Scenario

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| Primary Persona: | Marketing and Loyalty Manager |
| Configuration Settings | Client: Web Client (Browsers: Chrome, Edge) |
| Problem / Opportunity Statement: | <ul style="list-style-type: none"> • Purchases frequency increase • The average purchase amount growth • Number of purchases increase • Stock balance optimization • Costs optimization • Cross-sales |
| Pain Points: | <ul style="list-style-type: none"> • Lack of customer accounting system • Bad knowledge of customers' needs is a disaster for marketing, sales and service department of any company |
| User Goals: | <ul style="list-style-type: none"> • Ease of launching new marketing programs • Increase in Recency Frequency and Monetary of existing customers • Optimization of residues • Up sell & cross sell |
| Business Goals: | <ul style="list-style-type: none"> • Full control and growth of loyalty • Build a single information space for the company • Increase customer engagement • Increase the base of active customers |
| Triggers: | 55% of clients recognize that the more accessible it is to get support from the company, the more likely they will love it. |
| Narrative Description (e.g., plans, evaluation, actions, objects, context, events): | XRM-system is a single center for managing the entire business. Works with different communication channels and collects data on customers, helps to form individual offers and increase sales. |

Detailed Steps

- Fast processing of payments with protection against fraud. Check processing speed — up to 2 seconds on the flow of 2 million per day.
- Increasing purchase frequency, and the average check (Customer Overview 360/720, Omni channel, Up sell & cross sell, Management of residues, Staff management)
- Microsoft Azure Services Provide Flexibility (Quick connection of new cash registers and outlets, From units to hundreds of thousands of checks per day, Without loss of performance)
- No programmers and system administrators (All loyalty programs are configured by the marketing manager using “just mouse”. The interface is understandable from the first minutes of operation)

Success Metrics:

XRM Loyalty provided increase in:

- repeated purchases (up to 40%)
- purchase frequency (up to 2-3 times per standart period)
- the average check in money value (up to 50%)