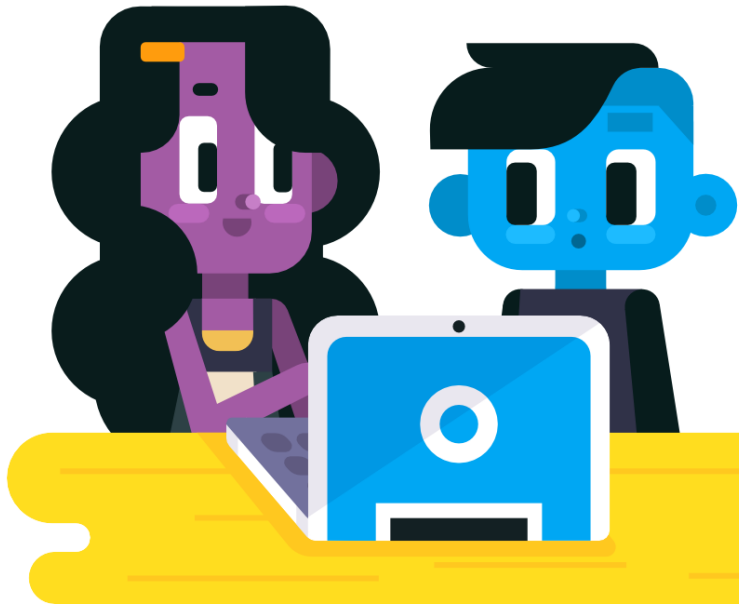


ubbu

code literacy

k-6 computer science
teaching made easy





ubbu's Classroom Platform

Online-Offline



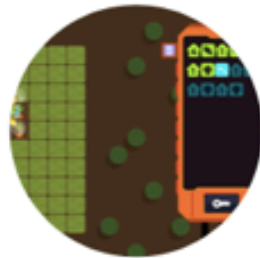
1

Computer Science
1Hour/Week
K6 Curriculum



2

Designed for
any teacher



3

Student
Experience



4

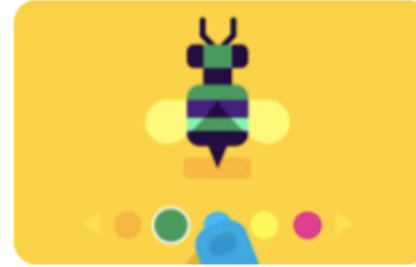
Sustainable
Development
Goals Content



5

Impact Stats

1 COMPUTER SCIENCE 1 HOUR/WEEK K6 CURRICULUM



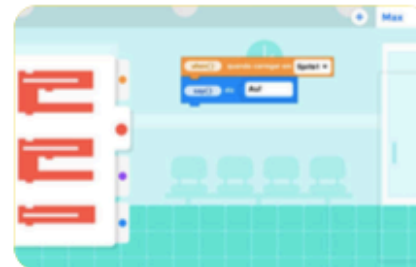
Computer Science basic concepts



Logical and algorithmic thinking

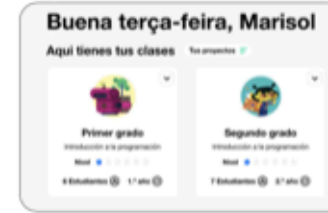


STEAM Interdisciplinary Content



Block programming

2 DESIGNED FOR ANY TEACHER



Detailed lesson Plans



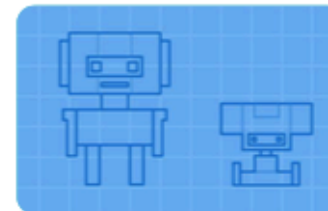
**Teacher empowerment
during the process**



**Videos with Instructions and
Exercises Solutions**



Glossary



Lesson and Students Analytics

3 STUDENT EXPERIENCE



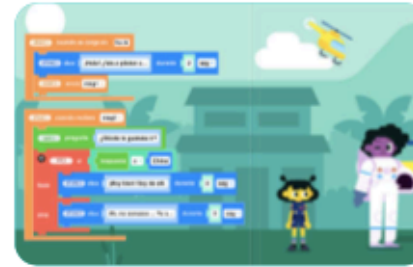
Informative Animation Videos



Computer Science Exercises



Programming Games



Block code projects

4 SUSTAINABLE DEVELOPMENT GOALS CONTENT

Each lesson includes as subtext at least one of the 17 SDG's



Promote gender equality



Improvement of energy efficiency and renewable energies



Increase water-use efficiency

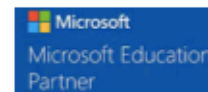


Prevent and reduce marine pollution of all kinds

5 IMPACT STATS



- 100 European digital transformation champions by Financial Times
- Increase up to **5% Logical Reasoning** and **17% Mathematics Grades**
- **+ 10.000.000 Block Solutions**
- Winner of the WSIS Award –ITU
- Members of European Tech Alliance
- Microsoft Global Education Partner
- Available in the Americas, Europe, Middle East and Africa

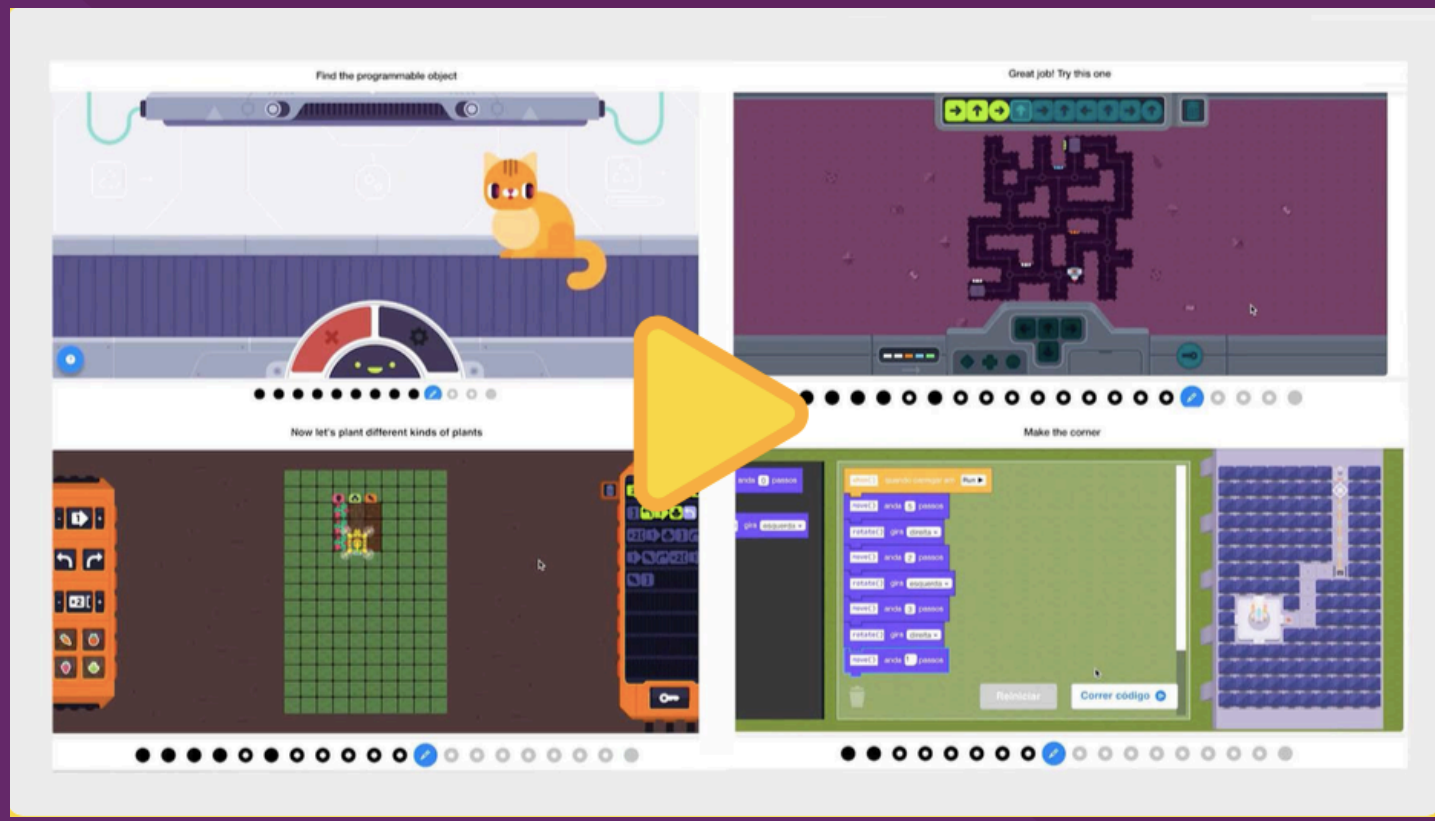


Numbers?

We got them.

+1.000.000

licenses (and counting).



ubbu

code literacy

