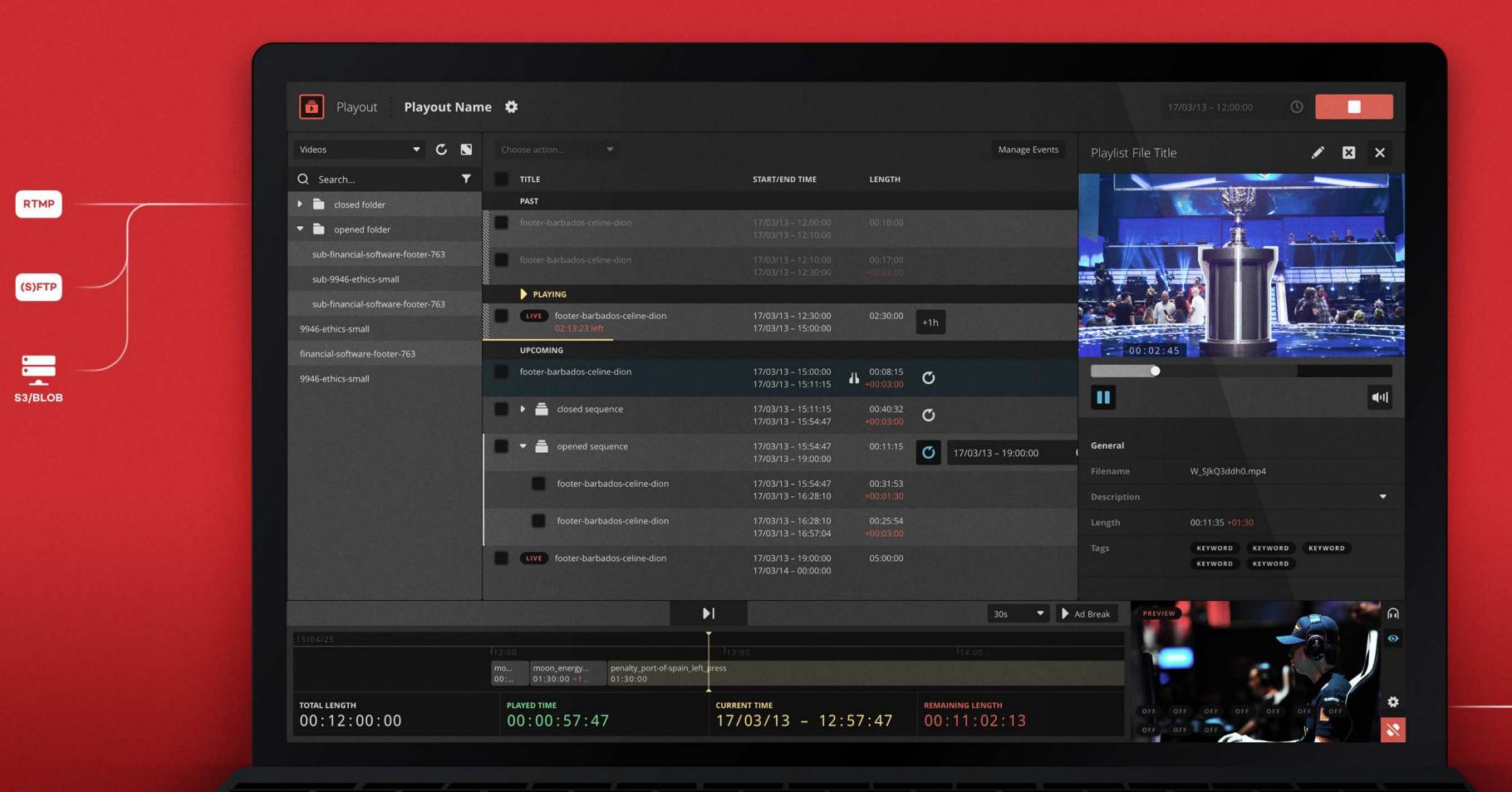


Cloud Playout 24/7 live linear with ad management.







Increase reach and revenue reusing owned content.

Extend audience and brand reach via multi destination publishing.





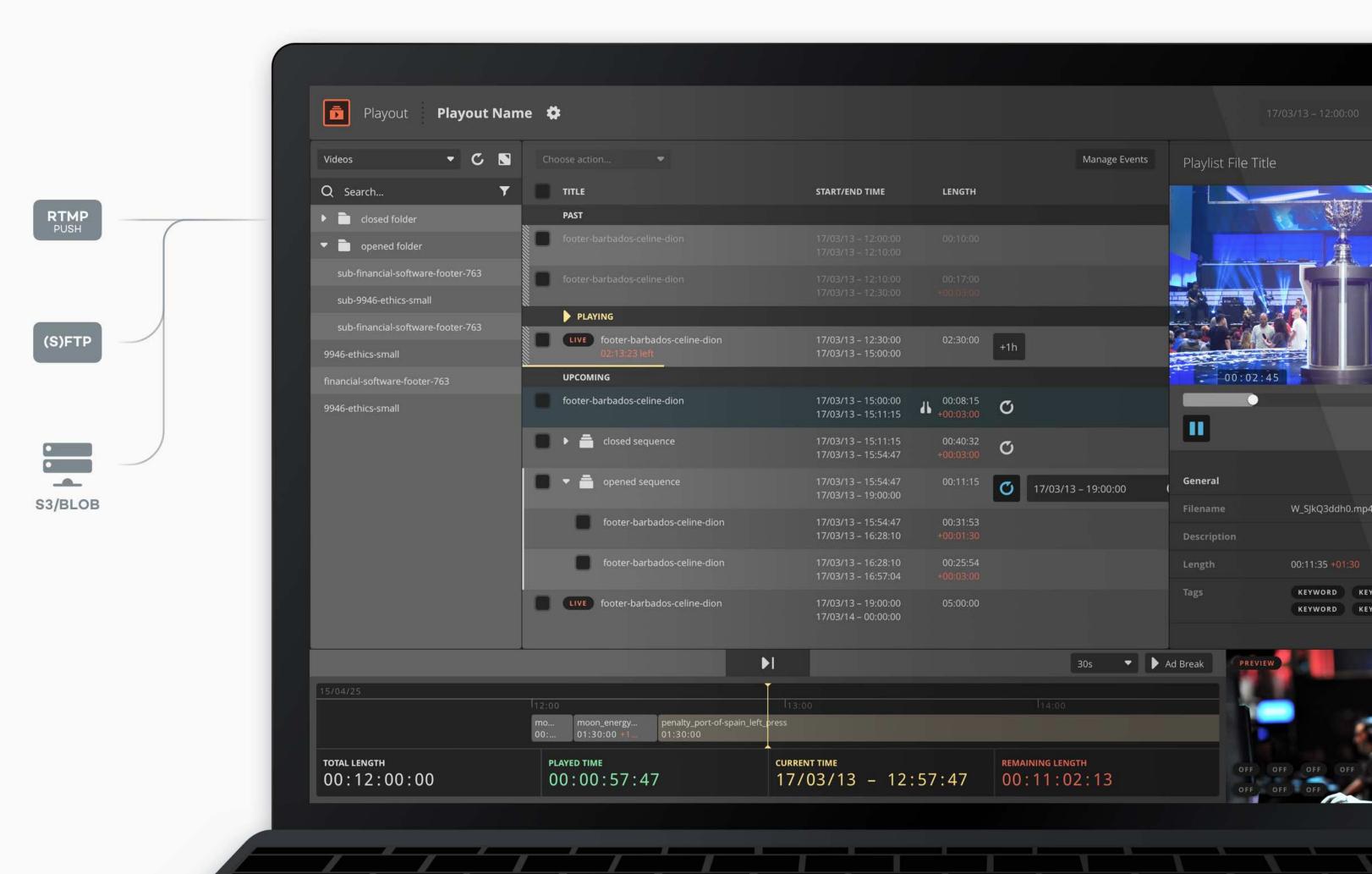
Monetize content and increase revenue via API connected ad-break events.



Use archived content and live streams. Stream, upload, and transfer.

Ingest

- ingest live streams for scheduled live segments in your rundown via RTMP push/pull
- upload assets to the integrated Playout storage via SFTP/FTP
- connect Amazon S3 or Azure Blob storages for asset access within the Playout
- automatically import asset related metadata via provided XML files
- use media RSS for automated asset transfer and import
- H.264 & HEVC media file support





Plan your 24/7 program. Schedule, edit, and playout.

Loop elements till end date time

Loop whole rundown

Metadata editing

Trim assets

PNG overlays

Manual skip

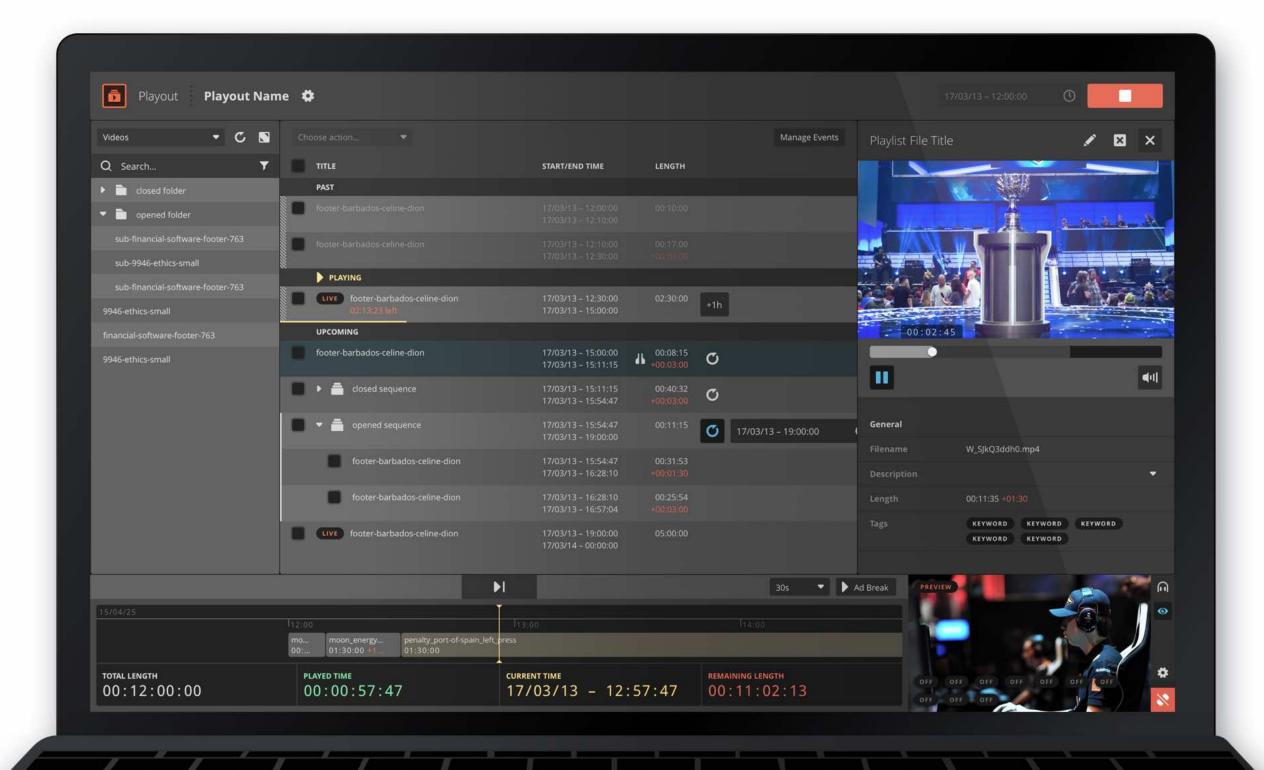
Organise content in folders, subfolders, templates and sequences

Library search and filter options

Explorable timeline representation of rundown

Mix formats and resolutions within the rundown

timeline visualization of rundown



Real-time transcoding of scheduled content to output format (original footage stays untouched)

Ad-break events for on demand assets and live segments

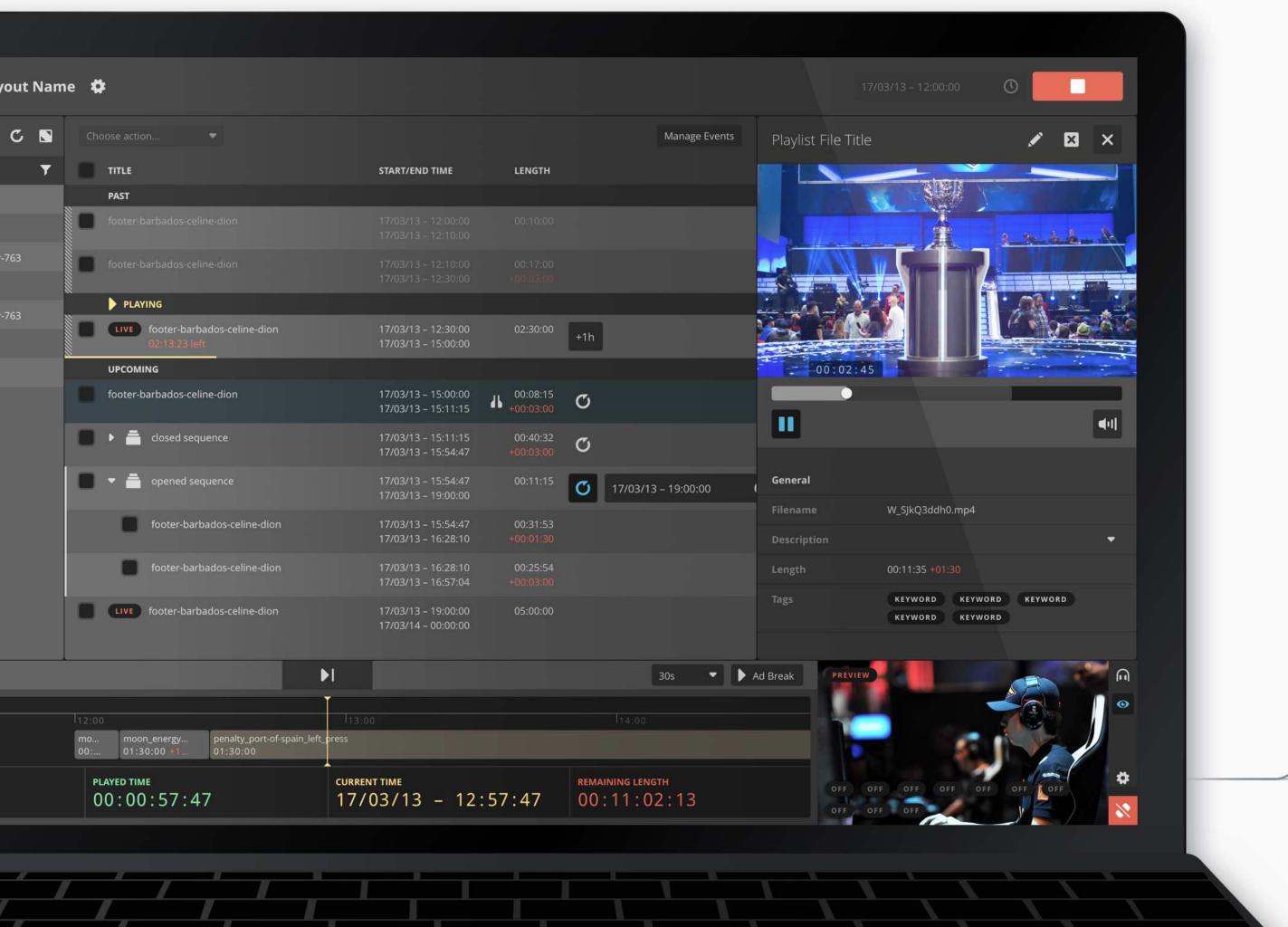
EPG as XML generation

H264 & HEVC Output

up to 4K resolutions support



24/7 live on multiple platforms. Schedule, program, and publish.



Publishing

HLS PULL

RTMP PULL

- publish live linear stream on up to 10 destinations simultaneously
- RTMP push, RTMP pull, HLS pull (MBR available)
- trigger ad-breaks on OAuth connected destinations incl. Facebook, YouTube, Twitch, Periscope, and Smashcast
- deliver metadata to OAuth connected destinations
- monitor signal connections
- see live reports of concurrent viewers per destination
- output destination failure email alert
- 24/7 health status monitoring and failover-operation included
- receive usage and rundown history reports



Thanks for your attention. Questions? We are always available.



Consulting



Integration



Training



24/7 Support

About Make.TV

Make.TV lets broadcasters and producers in the fields of News, Sports, Esports, and Entertainment, acquire and curate an infinite number of live video feeds from mobiles, social media platforms, professional devices and traditional broadcast infrastructure. Using a browser-based continuous

playback multi-view, video streams are easily curated and played out simultaneously to broadcast systems and social media platforms like Facebook Live, YouTube, and Twitch. Make.TV's customers include Major League Baseball/BAMTech, ESL/Turtle Entertainment, Bayerischer Rundfunk, SRF/TPC,

SWR, FOX Sports Brasil, NBCUniversal, MTV/Viacom, Warner Brothers and DreamHack. Make.TV is a venture-backed software company based in Seattle, Washington and Cologne, Germany. Make.TV's investors include Microsoft Ventures, Voyager Capital, and Vulcan Capital.