

THE MICROSOFT [MEA E2 Competition] Contest Terms and Conditions

These are the official rules that govern how the Microsoft MEA E2 Competition Contest will operate. This promotion will be simply referred to as the “contest” throughout the rest of the Terms and Conditions.

In these Terms and Conditions, “we,” “our,” and “us” refer to Microsoft, the sponsor of the contest, while “you,” and “yourself” refer to an eligible contest entrant.

Eligible countries are:

- Angola
- Bahrain
- Benin
- Botswana
- Burkina Faso
- Burundi
- Cabo Verde
- Cameroon
- Central African Republic
- Chad
- Comoros
- Democratic Republic of the Congo (DRC)
- Djibouti
- Egypt
- Equatorial Guinea
- Eritrea
- Ethiopia
- French Polynesia
- Gabon
- Gambia
- Gaza Strip
- Ghana
- Guinea
- Guinea-Bissau
- Jordan
- Kenya
- Kuwait
- Liberia
- Madagascar
- Malawi
- Mali
- Mauritania
- Mauritius
- Mayotte
- New Caledonia
- Niger
- Nigeria
- Oman

- Pakistan
- Palestinian Authority
- Qatar
- Republic of the Congo
- Réunion
- Rwanda
- São Tomé and Príncipe
- Senegal
- Seychelles
- Sierra Leone
- Somalia
- South Sudan
- St Helena, Ascension, Tristan da Cunha
- Sudan
- Togo
- UAE
- United Arab Emirates (UAE)
- West Bank
- Western Sahara
- Zambia

Contest Description. This is a skill-based contest, where skill shall be used to determine the winner(s). The object of this contest is to complete the following:

Step 1:

Become a certified Microsoft Innovative Educator (MIE) on the [Microsoft Educator Community](#) (MEC).

Evidence: Provide your public MEC profile link which shows your MIE badge.

Step 2:

Become a certified MIE Expert (MIEE) on the Microsoft Educator Community. Link to MIEE page [here](#).

Evidence: Provide your public MEC profile link which shows your MIE Expert badge.

Step 3:

A. School Training Session

You should have trained a minimum of 30 educators within your school or community between August 1, 2018 and January 23, 2019. Please add to your E2 competition application the topic of the training session, number of attendees, and pictures of the event as evidence.

Evidence: Provide details about topic of session, number of attendees, and photos upload/link.

B. Training Video

Create a 3-minute video as a lesson plan on Microsoft OneNote or Microsoft Teams focusing on its use and benefits for educators and students. Please do remember the video has to be in English and ensure it is publicly viewable for the 365edu team to review it.

The assessment criteria are as follows:

1. Clear illustration of the benefits and use of the Microsoft OneNote or Teams
2. Creativity of the video
3. Presentation
4. Skills and English language

Evidence: Video (max 3 minutes)

Additional steps for bonus tasks (optional):

C. (Optional) - Skype in the Classroom

Run Skype in the classroom field trip with your class by January 23, 2019 and send proof of the training in your E2 competition application (photos).

Evidence: Photos of sessions

D. (Optional) - Hour of Code Session

Host an Hour of Code session at your school by January 23, 2019 and send proof of the training in your E2 competition application (photos).

Evidence: Photos of sessions

For purposes of this contest, each submission you enter into the contest will be called an "entry." All eligible entries received will be judged using the criteria described below to determine winners.

1. **ELIGIBILITY.** This contest is open to any person who is a resident in [countries mentioned above], who is eighteen (18) years of age or older at the time of entry, who is not involved in any part of the administration and execution of this contest. Employees of Microsoft or its affiliates, subsidiaries, advertising, or promotion agencies are not eligible, nor are members of these employees' families (defined as parents, children, siblings, spouse, and life partners). MIEEs who have previously attended E2 Global events for the last 3 Years (2015 till 2018) are not eligible.
2. **ENTRY.**
 - a. To be eligible for judging under Section 7 Part 1 described below, an entry must meet the following content/technical requirements:

Each submission must abide by the guidance included in the contest description.

3. ENTRY REQUIREMENTS.

- a. To the extent that entry requires the submission of user-generated content such as photos, videos, music, artwork, essays, etc., you warrant that your entry is your original work, has not been copied from others, and does not violate the privacy, intellectual property rights or other rights of any other person or entity;
- b. You also warrant that you have obtained permission from any recognizable person (parent/guardian, if a minor) that appears in your entry to submit your entry in this contest and to use their personal data in the entry for the purposes of the contest (if applicable);
- c. Your entry has not been selected as a prize winner in any other contest; and your entry complies with terms of use. In the event of a conflict between the terms of use and these official rules, these official rules will govern;
- d. Entries will be ineligible if they (a) are incomplete; (b) exceed the maximum number of entries allowed per person; (c) violate the rights of any other person or entity; and/or (d) are received outside of the Contest Period set out below [(e) and/or are reported to violate the terms governing the use of Facebook];
- e. Only one (1) entry per person will be accepted. Submission of an entry constitutes full and unconditional acceptance of these Terms and Conditions. Microsoft is not responsible for lost, corrupted or delayed entries. Microsoft reserves the right to disqualify anyone who violates these Terms and Conditions.

4. **TIMING.** This contest runs from 12.01:00 am [Dubai time] on [December 18] until 11.59:59 pm [Dubai Time] on [January 23, 2019] (inclusive) (the "Promotion Period") Entries must be received within the entry period to be eligible.

5. POTENTIAL USE OF YOUR ENTRY. By entering this contest, you:

- a. Understand that the personal data which you provide when you enter may be used for future Microsoft marketing activity if you indicate your consent on the entry form (if applicable). Otherwise your personal data will be used by Microsoft and agents acting on Microsoft's behalf only for the operation of this contest.
- b. Are granting us an irrevocable, worldwide right, and license for the duration of the protection of the copyrights to:
 - i. Reproduce, copy, modify, or alter your entry with all known all later developed means;
 - ii. Use, review, assess, test, and otherwise analyze your entry and all its content in connection with this contest and any future contests sponsored by Microsoft; and
 - iii. Feature your entry and all its content in connection with the promotion of this contest in all media (now known or later developed);
- c. Agree to sign any necessary documentation that may be required for us and our designees to make use of the rights you granted above;
- d. Understand and acknowledge that that Microsoft and other entrants may have developed or commissioned materials similar or identical to your submission and you waive any claims you may have resulting from any similarities to your entry;
- e. Understand that we cannot control the incoming information you will disclose to our representatives in the course of entering, or what our representatives will remember about your entry. You also understand that we will not restrict work assignments of representatives who have had access to your entry. By entering this contest, you agree that use of information in our representatives' unaided

memories in the development or deployment of our products or services does not create liability for us under this agreement or copyright or trade secret law;

- f. Understand that you will not receive any compensation or credit for use of your entry, other than what is described in these official rules.

Please note that following the end of this contest your entry may be posted on a website selected by us for viewing by visitors to that website. We are not responsible for any unauthorized use of your entry by visitors to this website. While we reserve these rights, we are not obligated to use your entry for any purpose, even if it has been selected as a winning entry.

If you do not want to grant us these rights to your entry, please do not enter this contest.

6. SELECTION OF WINNER(S).

a. Part 1 – Game of Skill:

All valid entries will be judged as a finalist. The winning entry/entries will be determined by a panel of judges with at least one (1) independent judge on January 28. Judging will be based on:

- Please refer to contest guidance mentioned earlier

A maximum of one (1) prize per eligible entry is allowed. The winner(s) will be notified in accordance with section 9 below by [February 15]. If a potential winner has not confirmed receipt of the notification within ten (10) days after the first attempt, an alternative winner will be selected on the same basis as described above. The winner(s) may be asked to provide identification proving their eligibility before they are entitled to receive the prize. The winner(s) may be asked to participate in further publicity or advertising.

7. PRIZE(S). There will be x of prize(s) in total. The prize(s) will be as follows:

Quantity of each prize	Prize (in order of first prize, second prize, third prize etc.)	Approximate Retail Value of each
TBD.	1 economy plane ticket, transportation and accommodation for the duration of the Global E2 and full admission to the E2 conference including activities and food.	1 economy plane ticket, transportation and accommodation for the duration of the Global E2 and full admission to the E2 conference including activities and food.
	Total Value of all prizes:	

The prize(s) is/are as stated and is/are not transferable. No cash alternatives available. Microsoft reserves the right to substitute any (or all) prize(s) with (a) prize(s) of equal or

greater value. The prize(s) will be sent by Microsoft or its agent no later than twenty-eight (28) days after the winner(s) has/have been selected. Unless otherwise stated, the prize(s) are subject to their manufacturer's warranty and/or terms and conditions.

The prize(s) may be considered a taxable benefit to the winner(s). The winner(s) will be directly responsible for accounting for and paying to the relevant tax authority, any tax liability arising on their prize.

8. **NOTIFICATION.** If you are a potential winner, we will notify you by email by the date mentioned in Section 7 above. If the notification that we send is returned as undeliverable, or you are otherwise unreachable for any reason, we may award the prize to an alternate winner.

If there is a dispute as to who is the potential winner, we will consider the potential winner to be the authorized account holder of the e-mail address used to enter the contest.

If you are a potential winner, we may require you to sign a declaration of eligibility, use, indemnity, and liability/publicity release.

9. **OTHER.** No correspondence will be entered into regarding either this contest or these Terms and Conditions. In the unlikely event of a dispute, Microsoft's decision shall be final. Microsoft reserves the right to amend, modify, cancel or withdraw this contest at any time but only before the delivery of the prize(s), without notice.

Participants in this contest agree that Microsoft will have no liability whatsoever for any injuries, costs, damage, disappointment or losses of any kind resulting in whole or in part, directly or indirectly from acceptance, misuse or use of a prize, or from participation in this contest. Nothing in this clause shall limit Microsoft's liability in respect of death or personal injury arising out of its own negligence or liability arising out of Microsoft's fraud.

Microsoft cannot guarantee the performance of any third party and shall not be liable for any act or default by a third party.

This contest will be governed by the laws of [each of the countries mentioned above], and you consent to the exclusive jurisdiction and venue of the courts of [each of the countries mentioned above] for any disputes arising out of this contest.

10. **SPIRIT OF THE COMPETITION.** If someone cheats, or a virus, bug, catastrophic event, or any other unforeseen or unexpected event that cannot be reasonably anticipated or controlled, (also referred to as force majeure) affects the fairness and / or integrity of this contest, we reserve the right to cancel, change or suspend this contest. This right is reserved whether the event is due to human or technical error. If a solution cannot be found to restore the integrity of the contest, we reserve the right to select winners based on the criteria specified above from among all eligible entries received before we had to cancel, change or suspend the contest.

Computer "hacking" is unlawful. If you attempt to compromise the integrity or the legitimate operation of this contest by hacking or by cheating or committing fraud in any way, we may seek damages from you to the fullest extent permitted by law. Further, we may ban you from participating in any of our future contests, so please play fairly

11. **PRIVACY.** Microsoft's [and Facebook's] privacy policy will apply to this contest and to all information that we receive from your entry. Please read the privacy policy on the contest entry page before accepting the official rules and submitting your entry. Please note that by accepting the official rules you are also accepting the terms of the privacy policy. In addition, Microsoft will not share your name, [Facebook ID, profile photo,] email address, contact number or any other personal information we may collect from you with any third party that is not related to Microsoft. The information that we collect from you during the contest is used for competition purposes only. Your personal details will only be used for previewing your photograph with your name on the contest submission tab where applicable, notifying and assessing winners, arranging prize collections and marketing winners in online and offline media. [By entering this contest, you agree to have acknowledged, read, understood, and accepted all Facebook Terms and Conditions.]

Promoter: Microsoft MEA HQ, Dubai, UAE